### Intellectual Property Intro

Kate Darling – Media Lab IP Policy

- Intro
- Patents
- Copyright
- Other
- Criticism
- MIT and Media Lab IP policies
- Q&A

### "Rights to creations of the mind"



## **IP Theory**

"The Congress shall have Power ... To promote the Progress of Science and useful Arts, by securing for limited Times to Authors and Inventors the exclusive Right to their respective Writings and Discoveries."

(United States Constitution, Article I, Section 8)

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-> Exchange of (limited) exclusive rights for investment in, and disclosure of, inventions and creative works.

- Incentive to create
- Incentive to share

Limited monopoly on an original invention

#### Limited monopoly on an original invention

- Something novel and inventive.
- Patent given in exchange for: *teaching* to the public *all necessary knowledge* to build or apply.

#### Limited monopoly on an original invention

• Right to exclude others from making, using, offering for sale or selling an invention.

#### Limited monopoly on an original invention

- 20 year term from date of filing.
- Not date of issue!
- 14 years for "design patents"
- You normally have 1 year after public "disclosure" to file a patent
  - New US patent law favors "first inventor to file"
  - All foreign rights forfeit after public disclosure if patent not filed then.

### How to Read a Patent

### How to Read a Patent: Claims

• The Claims at the end of a patent define what it covers.

- A method of inducing aerobic exercise in an unrestrained cat comprising the steps of:
  - (a) directing an intense coherent beam of invisible light produced by a hand-held laser apparatus to produce a bright highly-focused pattern of light at the intersection of the beam and an opaque surface, said pattern being of visual interest to a cat; and
  - (b) selectively redirecting said beam out of the cat's immediate reach to induce said cat to run and chase said beam and pattern of light around an exercise area.
- 2. The method of claim 1 wherein said bright pattern of light is small in area relative to a paw of the cat.
- 3. The method of claim 1 wherein said beam remains invisible between said laser and said opaque surface until impinging on said opaque surface.
- 4. The method of claim 1 wherein step (b) includes sweeping said beam at an angular speed to cause said pattern to move along said opaque surface at a speed in the range of five to twenty-five feet per second.





### How to Read a Patent: Status

## United States Patent [19]

#### Amiss et al.

[54]	METHOD OF EXERCISING A CAT			
[76]	Inventors:	Kevin T. Amiss, 255 S. Pickett St., #301, Alexandria, Va. 22304; Martin H. Abbott, 10549 Assembly Dr., Fairfax, Va. 22030		
[21]	Appl. No.:	144,473		
[22]	Filed:	Nov. 2, 1993		
	U.S. Cl			

### How to Read a Patent: Status

- The face of the patent states the claimed priority date
- Additional info on Public PAIR (patent application information retrieval)
  - Google Patents is useful but not always up-to-date

## Public PAIR

_08/144,473 M	ABB931.APP					
Select Application T New Case Data	ransaction Fees Published Address & History Documents Attorney/Agent					
Bibliographic Data						
Application Number:	08/144,473	Customer Number:	-			
Filing or 371 (c) Date:	11-02-1993	Status:	Patent Expired Due to NonPayment of Maintenance Fees Under 37 CFR 1.362			
Application Type:	Utility	Status Date:	09-17-2007			
Examiner Name:	MANAHAN, TODD E	Location: 0	FILE REPOSITORY (FRANCONIA)			
Group Art Unit:	3303	Location Date:	10-18-2013			
Confirmation Number:	2118	Earliest Publication No:	-			
Attorney Docket Number:	ABB931.APP	Earliest Publication Date:	-			
Class / Subclass:	119/707	Patent Number:	5,443,036			
First Named Inventor:	KEVIN T. AMISS, ALEXANDRIA, VA (US) all Inventors	Issue Date of Patent:	08-22-1995			
First Named Applicant:	-	AIA (First Inventor to File):	No			
Entity Status:	Small					

### How to Read a Patent: Don't

- Willful infringement
- Not terribly informative
- Massive numbers of vague, overly broad patents make lawsuits a cost of doing business

# Copyright

### Copyright

Right to prevent reproducing, adapting, displaying, performing, ... original work of authorship.

- Difference to patents: idea vs. expression
- Duration: Life of author + 70 years.
- Automatically given when: fixed in tangible medium.
- Software!

### Software

- Software is copyrighted (automatic).
- Some software can arguably be patented.

Both often not in the interest of anyone involved.

• Solution: OSS licenses.

## Software Licensing

- Can the user redistribute the code?
- Can the user modify the code?
- Must the user share back their modifications?

#### MIT License

The MIT License (MIT)
Copyright (c) <year> <copyright holders>

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### Other

#### Trademarks

(recognizable sign, design, expression that identifies products or services)

-> Prevents consumer confusion

#### Trade secrets

(Formula, practice, process, design, instrument, pattern, or general information kept secret by a business to gain an economic advantage over competitors)

-> Public value?

### Criticism of IP

- Economic tradeoff: monopoly (price and distribution)
- Imperfect system: one-size-fits-all (pharma vs. software), abuse (Smucker's, Amazon 1-click, Formlabs, trolls, patent thickets), copyright vs. the Internet, etc.
- Social costs!
- IP is a tradeoff important to consider the goals and downsides.

## MIT Policy

- Educational institution
- Should people at MIT get patents?
- IPIA

### MIT Policy

• IPIA: In exchange for the education you receive, the work you do here and all of the IP you generate (patentable inventions, software) is **owned by MIT**. You own your know-how and skills.

Ps. MIT ownership of copyrights ambiguous.

Music, books, etc. Not software.

### Patents at Media Lab

- We are not a patent-focused institution
  - File 20-30 patents per year (less in future).
  - Patents are small part of our picture.
- Why do we patent at all?
  - Still valued in some industries
    - (Real or perceived) value for some Members.
    - Can aid startups.
  - Patent examiners only look at other patents.
    - Others (including sponsors) patent our work.

### ML Philosophy

- "Open" philosophy: We want to create
   awesome stuff and share it with the world,
   not lock it down and hoard it. We believe that
   we can gain more by collaborating & sharing
   information.
- We do not force anyone to patent their work.
   We do try to provide patents/proprietary protection where needed.

### ML Philosophy

- We encourage:
  - publication of inventions (automatically public domain).
  - open-sourcing software (license necessary).
  - creative-commons licenses for other copyrighted work.
- Students get free licenses to their own work after they leave the Lab. +licensing possibility

#### Patents ML vs. MIT

- We do not give completely exclusive licenses
  - Members have free & perpetual access to IP developed during their tenure.
  - Licensees have the option to purchase a "but-for" license, meaning they can license to exclude public, but never other Members.
  - The rest of MIT offers exclusive option to research funders.
- Inventors at the ML get free licenses to their inventions after leaving the Lab.
- We pay for our own patents (legal fees, filing).

#### **ML** Process

#### ALWAYS TALK TO YOUR PI, FIRST!

#### **Patents:**

- File disclosure (Media Lab has a webform)
- IPCOM
- Appeal process

#### **Open-source software:**

- MIT Software Code Disclosure Form
- Send to ML IPCOM for approval (basically pro forma).

### Questions

Feel free to contact me at kdarling@media.mit.edu