




**Drum Samples Classification**  
**Final project for MAS 622J/1.126J**

**Eyal Shahar**  
**MIT Media Lab**

- **Objective** : Classify individual drum sample
- **Project focus** : Find best method and features set






## Classes

- Bassdrum
- Snares
- Hi-Hat
- Cymbal
- Clap
- Tom

## Methods

- Support Vector Machine
- K Nearest neighbors
- Neural Network

## Features

- **Pitch** – Average maximum FFT bin frequency
  - **Decay** – Time from peak to 50% amplitude
  - **Brightness** – high frequency energy
  - **Rolloff** – low frequency energy
  - **Roughness** – based on the frequency ratio of each pair of sinusoids
  - **Irregularity** – degree of variation of successive spectrum peaks
  - **MFCC** – Mel frequency cepstrum coefficients
- 

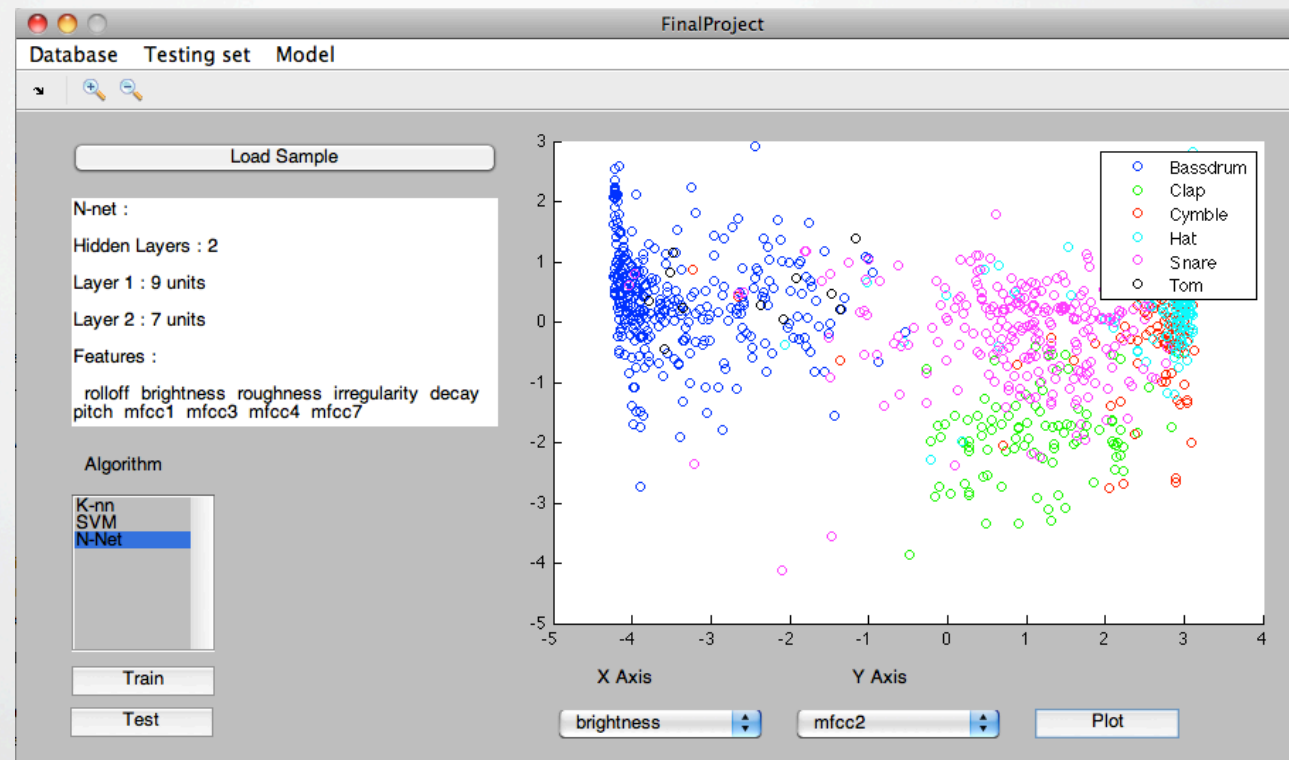
## Training and testing dataset distributions

	Training		Testing	
	Samples	Percentage	Samples	Percentage
<b>Bassdrum</b>	337	33.2%	224	18.9%
<b>Snare</b>	259	25.5%	251	21.2%
<b>Hi-hat</b>	195	19.2%	403	34.0%
<b>Cymbal</b>	116	11.4%	68	5.7%
<b>Clap</b>	97	9.5%	52	4.4%
<b>Tom</b>	12	1.2%	187	15.8%
<b>Overall</b>	<b>1016</b>	<b>100%</b>	<b>1185</b>	<b>100%</b>



# Matlab GUI

- Training and testing sets management
- Saving, loading, feature extraction
- Model management
- Feature space view
- Progress bars





## K Nearest Neighbors

- Tested  $1 < k < 15$  with  $k$  taking odd values
- Leave-one-out validation
- Forward feature selection

### Results : $k = 9$ using

- Brightness
- Irregularity
- Decay
- MFCC 1
- MFCC 2
- MFCC 3
- MFCC 5





## Neural Net

- Used Matlab's neural net tools, including validation
- Performance estimation through MSE
- Tested 1 and 2 hidden layers
- 5:12 units per layer

## Results

2 hidden layers with 9 and 7 units respectively

Selected features :

- Rolloff
- Brightness
- Roughness
- Irregularity
- Decay
- Pitch
- Mfcc 1
- Mfcc 3
- Mfcc 4
- Mfcc 7



## Support Vector Machine

- Used Matlab built-in SVM tools
- Leave-one-out validation
- One SVM per class – One-Versus-All
- Forward feature selection

## Results

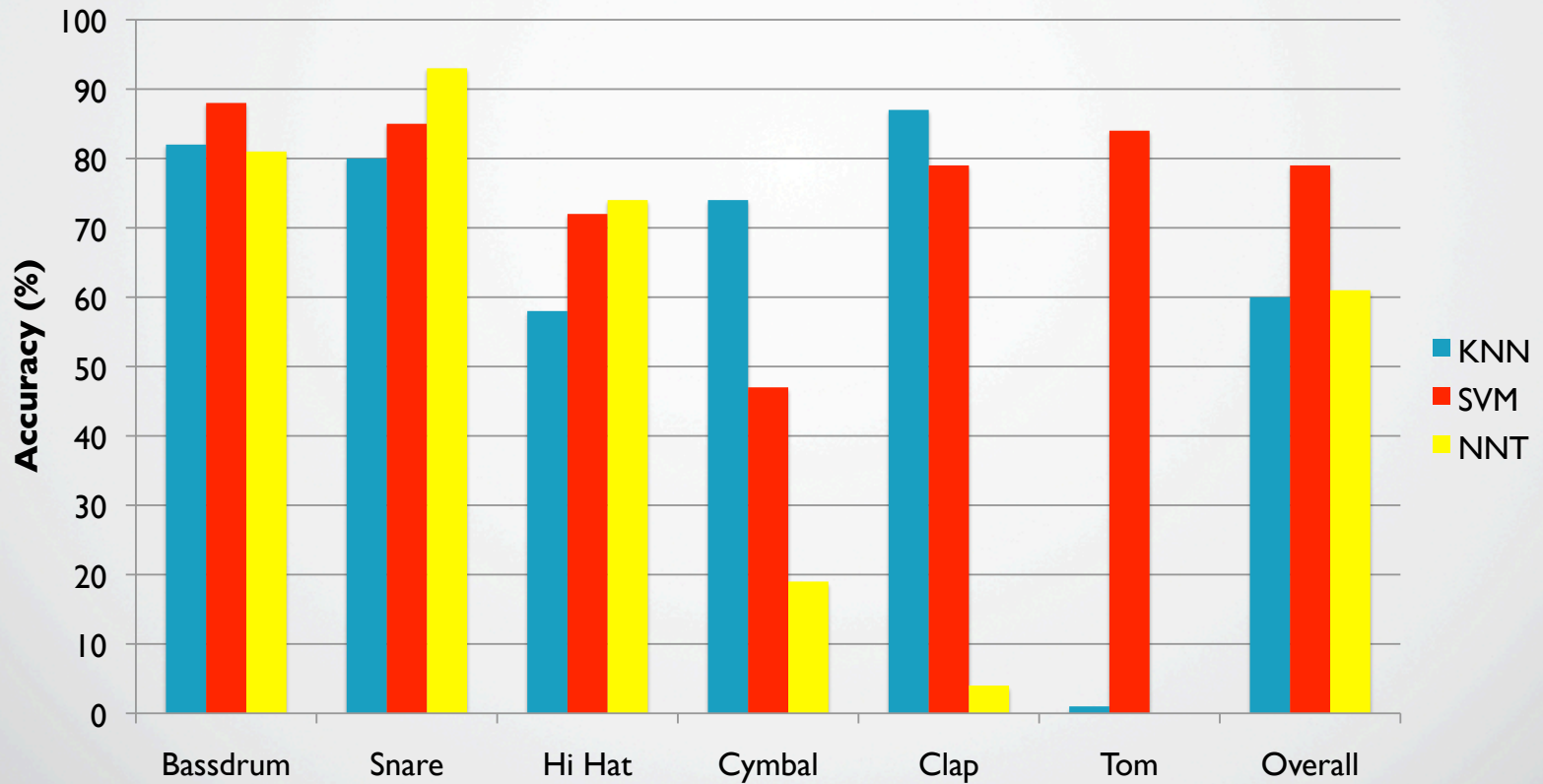
	Brightness	Rolloff	Irregularity	Roughness	Decay	Pitch	Mfcc 1	Mfcc2	Mfcc5	Mfcc7	Mfcc 11	Mfcc 13
Bassdrum	✓						✓					
Snare	✓	✓				✓	✓		✓		✓	
Hi-hat					✓	✓					✓	
Cymbal	✓			✓	✓					✓		✓
Clap			✓					✓				
Tom		✓										





## Performance

Method	Bassdrum	Snare	Hi-hat	Cymbal	Claps	Tom	Overall
KNN	82%	80%	58%	74%	87%	1%	60%
SVM	88%	85%	72%	47%	79%	84%	79%
N-net	81%	93%	74%	19%	4%	0%	61%





## Improvements to be made

- Extend and manually validate training set
- Try temporal features approaches, namely HMM
- Implement multiple algorithms and majority selection

## Future Work

- Subjective features extraction and sample retrieval
- Melodic instruments samples

