

Zero-G Thinking

Vehicles for gravity-defying ideas


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Drawings from **Le Petit Prince** by Antoine Saint-Exupéry

Several yellow stars of varying sizes are scattered across the upper left portion of the white background, appearing to glimmer faintly.

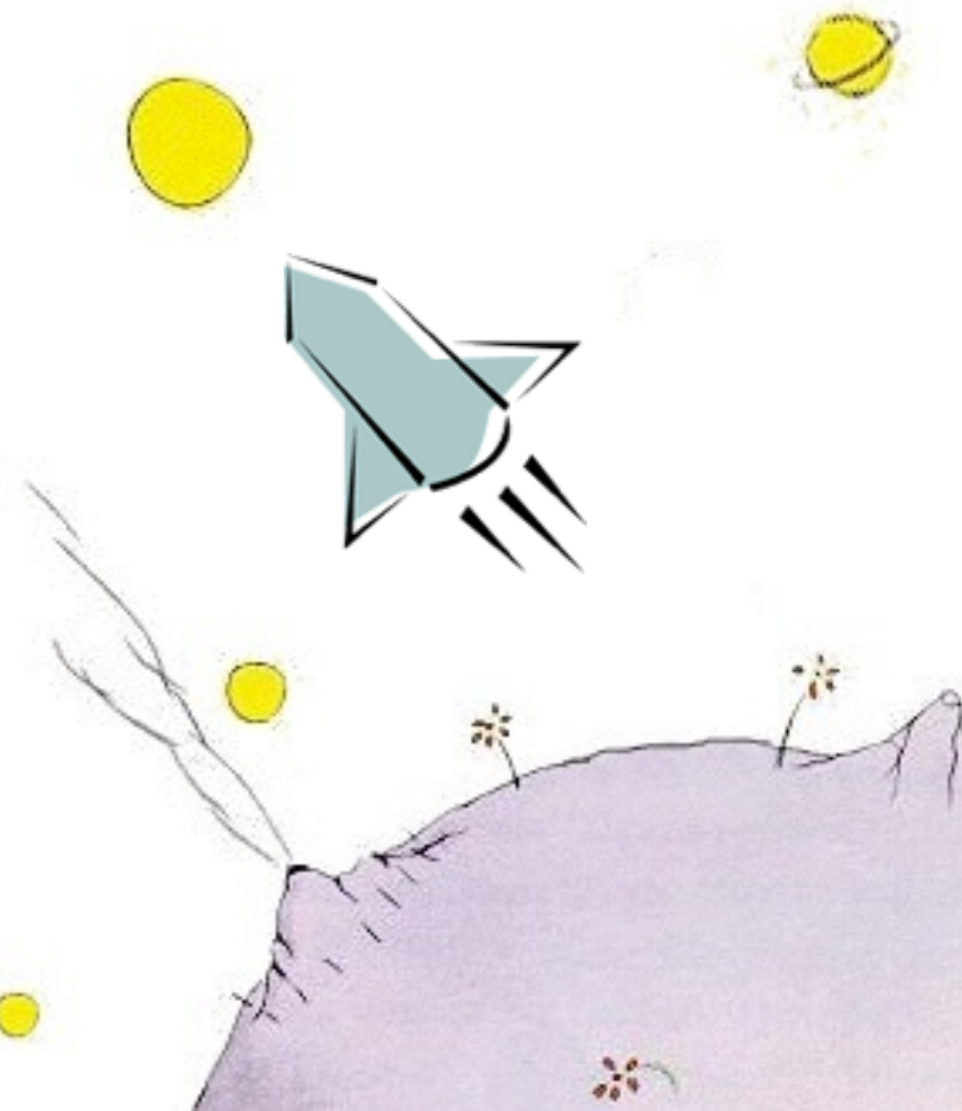
We are enchanted by stars
glimmering faintly in the distant sky.

We wish to reach the stars, but we do not know how..



How can we ever reach the stars?

We begin our journey by flying to a nearby planet.



From there, we aim for the next planet...
and the next... and the next...

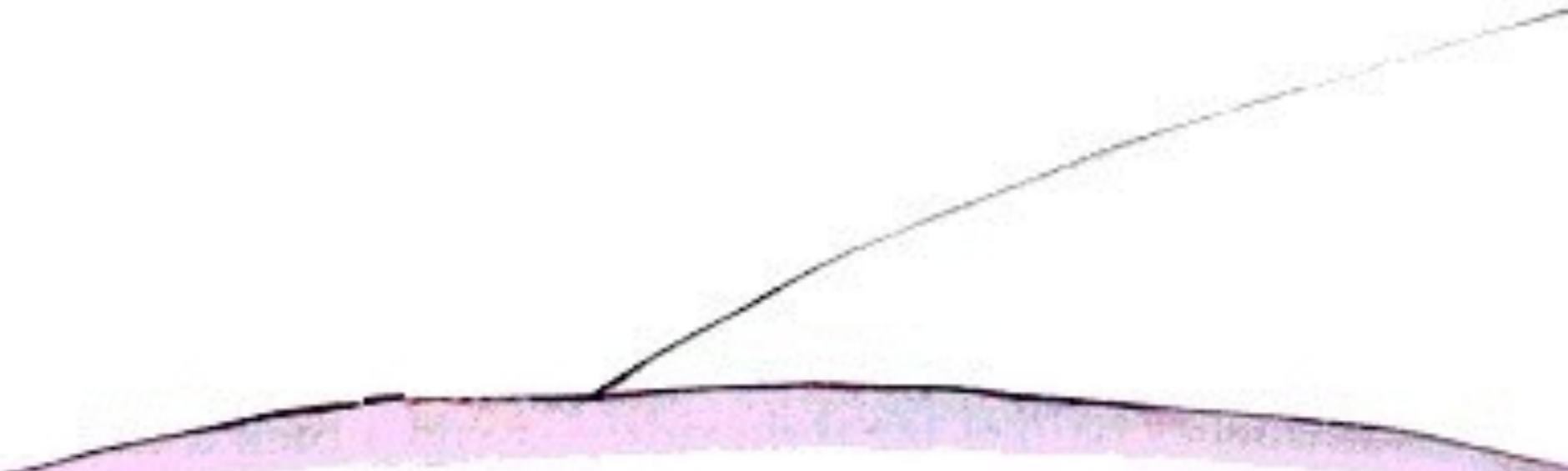


Along the way, we may meet others to aid us in our quest.



As we progress on our journey,
we begin to see the stars more clearly.

**The final destination may be entirely different from
what we have imagined in the beginning.**



Vehicles to take us to the stars...

- * **Sketching**
- * **Physical Mock-Up**
- * **Video Prototyping**
- * **Working Demo**



* Sketching

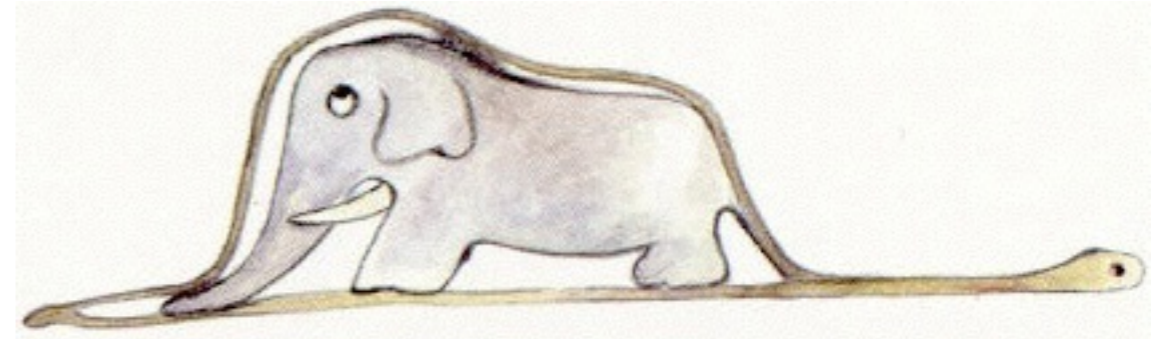
Visualizing concepts for the self
and others



Drawing Exercise!

* Sketching

Don't worry about realism
Better that sketches are not realistic

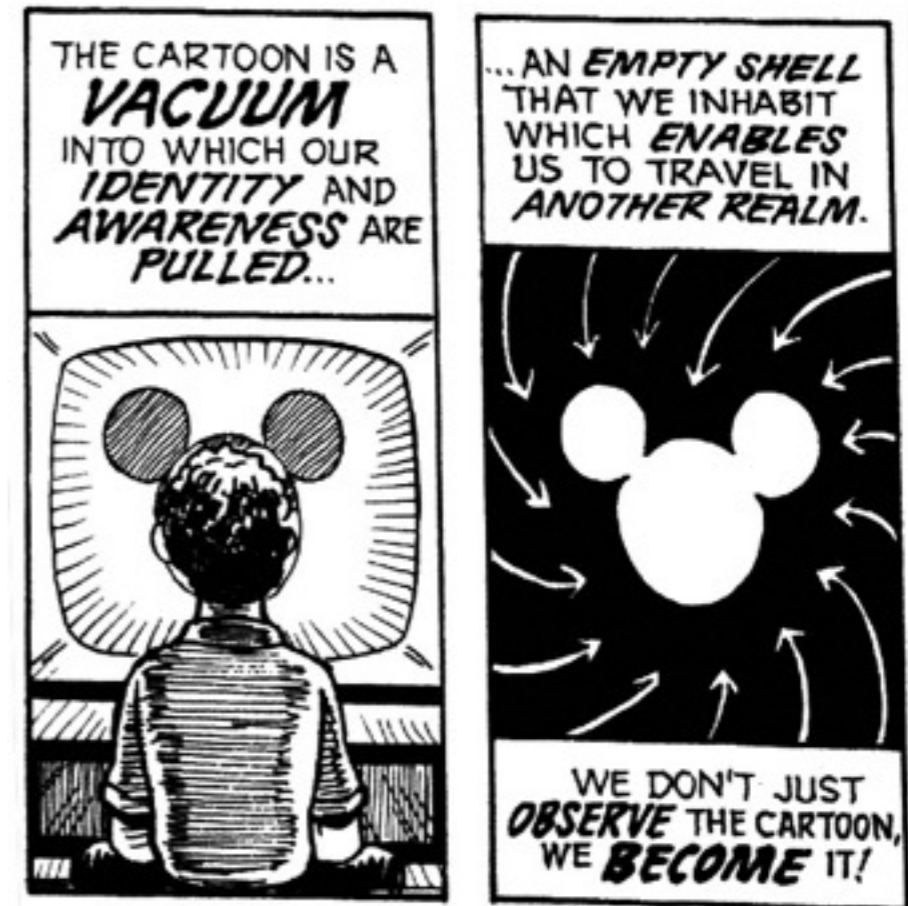


Drawing "Star People"



More expressive than stick figures

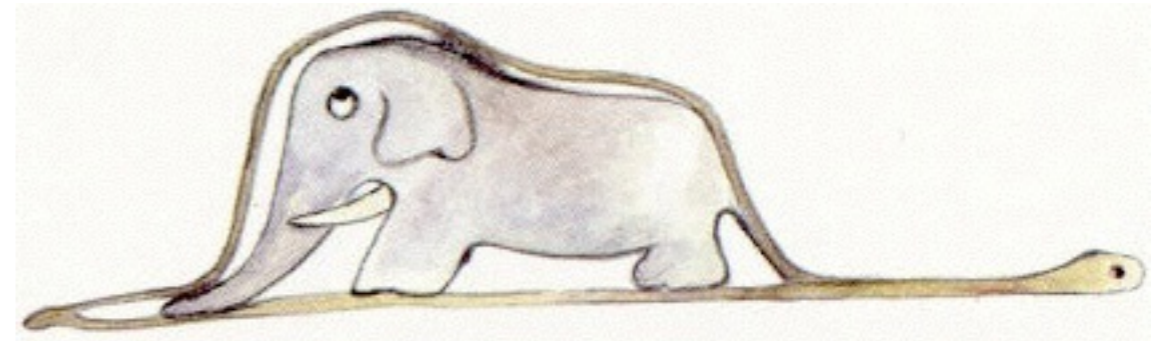
from Bill Verplank



From **Understanding Comics**
by Scott McCloud

* Sketching

Scenarios: Illustrating temporal events



**Moment
to
Moment**



**Action to
Action**



**Subject to
Subject**



**Scene to
Scene**

* Physical Mock-up

Designing by playing pretend



Paper



Foam



Clay

Legos



**Everyday
Objects**



* Physical Mock-up

Some example objects



Focus on **form** or **behavior**



* **Video Prototyping**

Weaving visions of alternate realities



Western Spaghetti by PES

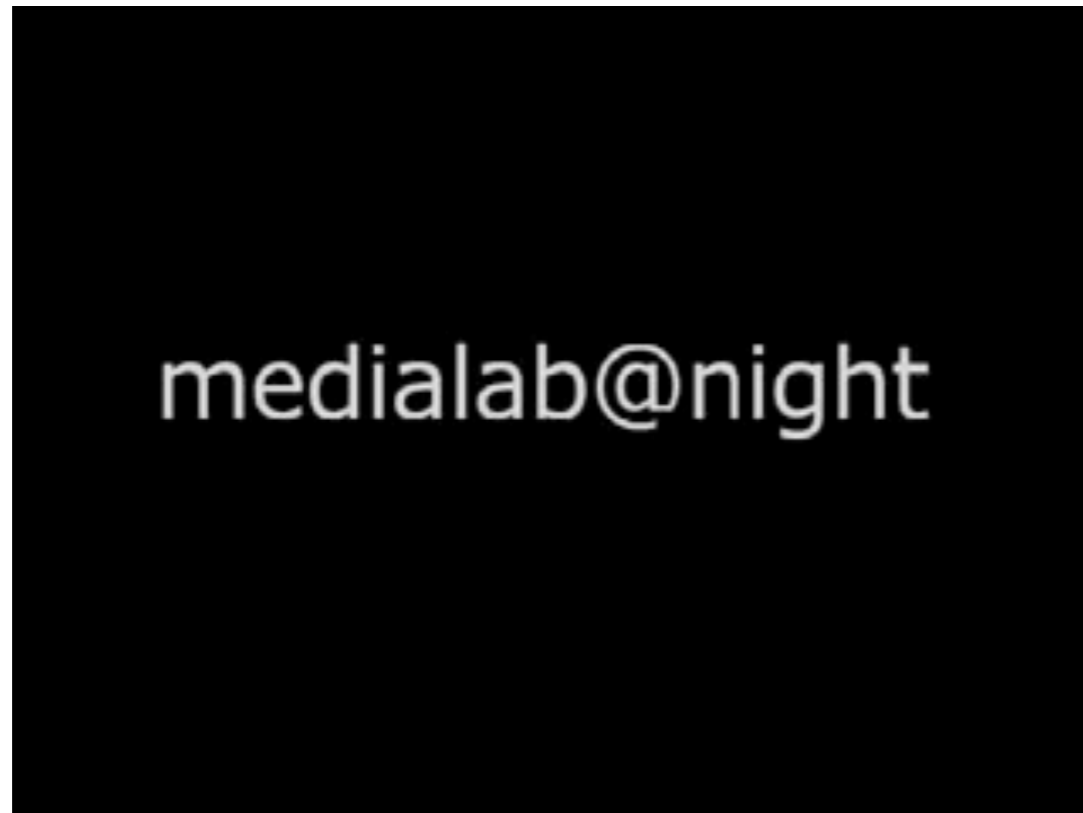
http://www.youtube.com/watch?v=qBjLW5_dGAM

Stop-Motion Video

Enables anyone with a digital camera to create video fiction

* **Video Prototyping**

Weaving **visions** of alternate realities



MediaLab@night by Leonardo Bonanni
<http://www.youtube.com/watch?v=0lg3p3NsrJI>

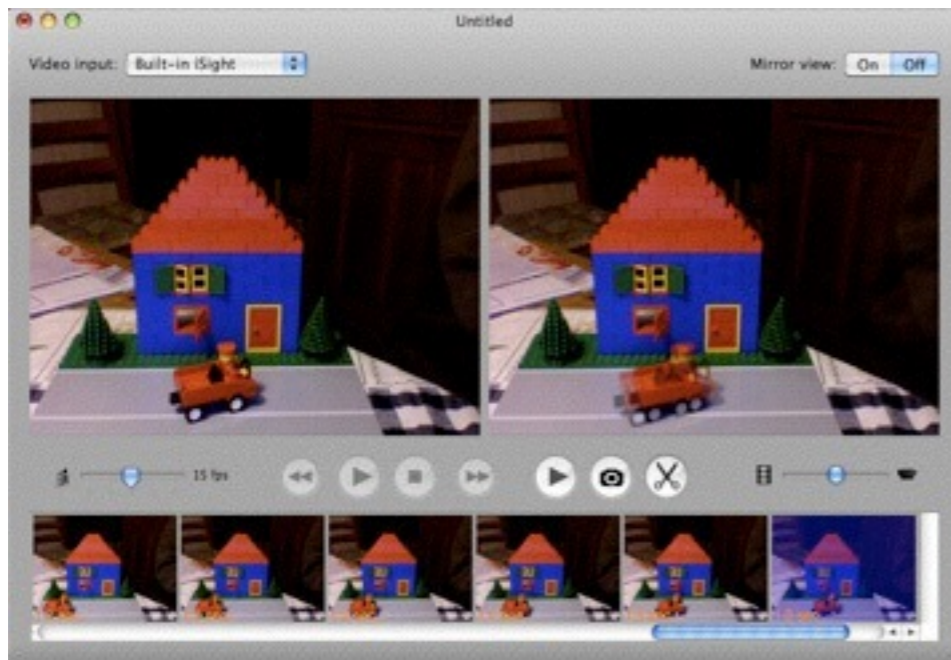
Stop-Motion Video

Example from Media Lab
student

* Video Prototyping

(Free!) tools for **stop-motion** video

Frame by Frame for Mac



Stop Motion Maker for PC



* Working Demo

Partial or fully-functioning prototype



What we do at the Media Lab

Example: I/O Brush

- Built in two weeks
- Simple circuitry and software to demonstrate **idea**

* **Working Demo**

Partial or fully-functioning
prototype



Example: I/O Brush

* Working Demo

Partial or fully-functioning prototype



Photographic mockup of vision



Interface prototype

Example: MirrorFugue

An interface for remote collaboration on the piano



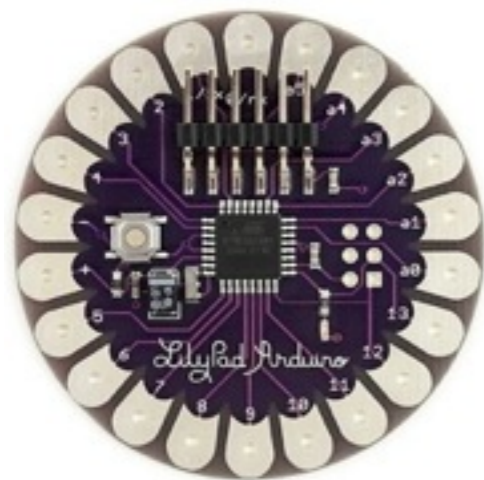
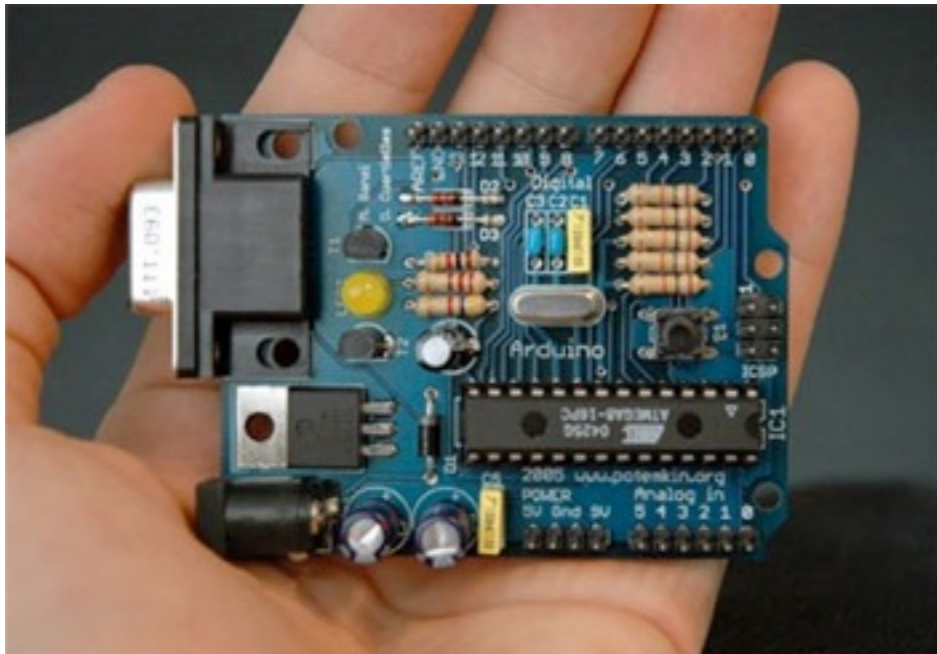
Did not implement actual remote communication

* **Working Demo**
Toolkits to support
prototyping

Form | Hardware |
Software

* Working Demo

Hardware tools



Arduino

- Simplifies prototyping electronics
- Several versions for different applications (e.g. Lilypad)
- Additional modules (e.g. XBee for wireless communication)

More info:
arduino.cc

* Working Demo

Software tools

Programming environments for quickly trying out ideas



Processing
processing.org



Open Frameworks
openframeworks.cc



Refining your ideas

Communicating your vision

Building on each other's ideas

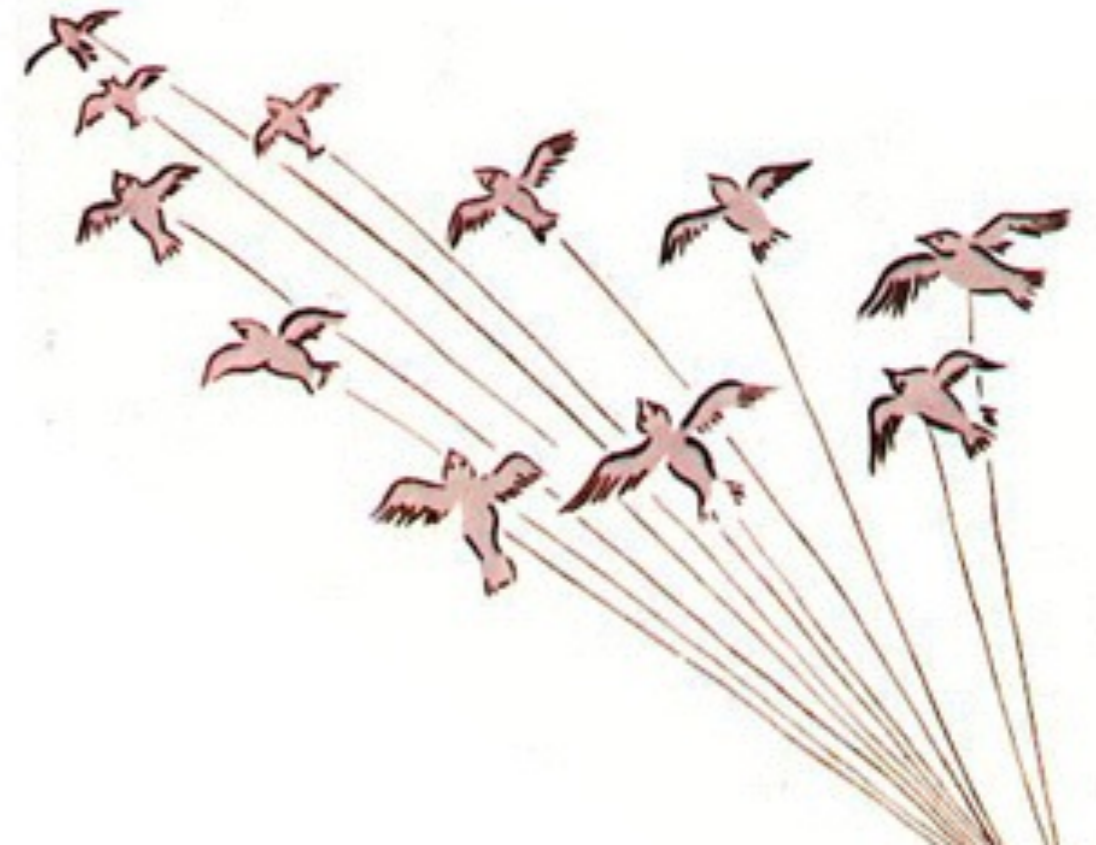
Tools for Zero-G Thinking

* Sketching

* Physical Mock-Up

* Video Prototyping

* Working Demo





Questions?

